
Profile Creator 15247 Nfsu2 Profile Creator 15247 Nfsu2 Profile Creator 15247 Nfsu2 Profile Creator 15247 Nfsu2 Profile
Creator 15247 Nfsu2 Profile Creator 15247 Nfsu2 Profile Creator 15247 New Teachers.Q: C# Language Interoperability -
Issues with String Array not recognized by C++ App I have a C++ app that has a few classes that are derived from a base
class. This base class contains a method that can load some data from an XML file. In this method I create a class that
represents a name. This class is derived from a base class called Name. The problem is that in my C++ code I want to take the
data from the XML file and assign that data to a string[] but it doesn't recognize it. Any idea why? Here is the class
declaration public class Name { public String[] name; public String[] prefix; public String[] suffix; // Getter/Setter. } Here is
the class derived from it public class Person : Name { public int age; public int sex; public override void loadFromXML() {
XmlDocument xmlDoc = new XmlDocument(); XmlElement root = xmlDoc.CreateElement("person"); Name[] personName
= new Name[2]; personName[0].name = "name"; personName[0].prefix = "first"; personName[0].suffix = "last 2d92ce491b